Travel – Sharing C# App

Start Document

Written by:

Polina Zueva

Arian Atapour

Evald Narkevicius

Ameli Masewge Fernando

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# **Version Control**

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# **Introduction**

This chapter provides an overview of the C# application and its purpose and goals

## **Purpose of the application**

## **Overview of main features features**

## **Technologies Used**

# **User Interface Design**

This chapter covers the process of planning and creating the user interface of the C# application. It includes a discussion of user interface design principles and best practices, and covers the creation and styling of UI elements such as buttons, menus, and forms

## **Planning the User Interface**

## **Creating and Styling UI Elements**

## **Handling User Interaction**

# **Data Management – Class Diagram**

This chapter covers the process of designing and implementing the data model and schema for the C# application

## **Data Models and Class diagram**

## **Database Connectivity**

## **Data Validation and Input Sanitization**

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# **Application Logic**

This chapter covers the design and implementation of the business logic for the C# application.

## **Implementing Algorithms and Rules**

## **Error Handling and Debugging**

# **Conclusion**

The conclusion chapter provides a summary of the key features and benefits of the C# application

## **Recap of Features and Benefits**

## **Future Developments and Improvements**